

MAGORIA

Character Sheet

Character Name: _____

Pronouns: _____

Race: _____

Racial Background: _____

Background: _____

Homeland: _____

Stats	
Health Points: 3+	Total:
Mana Points: 0+	Total:

Craft Points	
Smithing CP: 0+	Total:
Artificing CP: 0+	Total:
Rune CP: 0 +	Total:

Racial Modifiers			
Advantages	-XP Cost	Disadvantages	+XP Cost

Background Modifiers			
Advantages	-XP Cost	Disadvantages	+XP Cost

Starting Items		
	Starting Silver	50
Item	Cost (Silver)	
One Handed Weapon, Small	5	
One Handed Weapon, Medium	10	
Two Handed Weapon, Ranged or Melee	20	
Shield	10	
Wand	10	
Arrows (12), thrown (6), or Javelins (3)	5	
Armor (12 Point Max)	2 Silver Per Point	2 x
Light Stick	10	
Lantern	15	
Level 1 Scroll	5	
Level 2 Scroll	10	
Potion of Healing	10	
First Aid Kit	10	
Trauma Kit	15	
Surgeons Kit	20	
Garote	10	
Thieves Tools	10	
Total:		

Money	
Starting Silver	50
Purchases	-
Silver Earned	+
Total	

XP		
Starting		80
Modifiers		
First Pre-Reg	+8	
Event	+8	
Pre-Reg	+2	
Post Comment	+2	
Purchases		-
Total		

Creating a Character

Instructions can be found on page 114 of the Player's Rulebook on how to create a character. Choose a Race, Racial Background (if applicable) and a Background. Advantages and Disadvantages can be found in the Races and Background descriptions in the Player's Rulebook. Detailed instructions and descriptions of Skills, Spells, etc. on pages 114-220 in Player's Rulebook.

Learnable Skills

Choose skills to purchase for your character using you XP. Skills highlighted in yellow may be purchased but will require in game training before use. Be sure to apply any Racial or Background Advantages/Disadvantages to XP cost.

General Skills					
			+HP		XP
Additional Health Points 1-2	+1	+1		x	4
Additional Health Points 3-4	+1	+1		x	5
Additional Health Points 5-6	+1	+1		x	6
Additional Health Points 7-8	+1	+1		x	7
Additional Health Points 9-10	+1	+1		x	8
Additional Health Points 11-12	+1	+1		x	9
Additional Health Points 13-14	+1	+1		x	10
Additional Health Points 15-16	+1	+1		x	11
Additional Health Points 17-18	+1	+1		x	12
Additional Health Points 19-20	+1	+1		x	13
Additional Health Points 21-22	+1	+1		x	14
Additional Health Points 23-24	+1	+1		x	15
Additional Health Points 25+	+1	+1		x	16
Total HP				XP Total	
			XP	Level	
Dexterity Armor 1-10			4	x	
XP Total					
XP					
Scavenge					20
XP Total					

Add any additional health purchased to your HP on your Character Sheet

Weapons Skills		
	XP	
Small Weapons	8	
One Handed Weapon	18	
Two Handed Weapons	30	
Natural Weapons	24	
Staff	16	
Archery	8	
Thrown Weapons	12	
Shield	20	
Weapons Mastery	48	
Dual Wield *Requires One Handed Weapons	20	
XP Total		

Seer Skills		
	XP	
Clairvoyant	20	
Dreaming	20	
Aura Sight Minor	16	
Spirit Sense	8	
Spirit Vision *Requires Spirit Sense	12	
Commune with the Dead *Requires Spirit Vision	12	
Séance *Requires Commune with Dead	24	
Read entrails	24	
XP Total		

Medical Skills		
	XP	
Medical Assessment	8	
Stabilize *Requires Medical Assessment	12	
First Aid *Requires Stabilize	16	
Resuscitate *Requires ROSC	12	
Revitalize *Requires First Aid	16	
Transport	8	
Autopsy *Requires Medical Assessment	4	
XP Total		

Academic Skills		
	XP	
Read and Write	6	
Read Magic *Requires Read and Write	6	
Wand	12	
Air Attunement *Requires Wand	12	
Earth Attunement *Requires Wand	12	
Water Attunement *Requires Wand	12	
Fire Attunement *Requires Wand	12	
Learn Language	6	
XP Total		

Rage Skills		
Rage purchased after initial Rage Skill will add 2XP to cost from the last purchased amount		
	XP	
Rage	10	
2 nd Rage	12	
3 rd Rage	14	
Requires Rage		
Upgraded Rage purchased after initial skill will add 4 XP to cost from last purchased amount		
Unstoppable Rage	8	
2 nd Unstoppable Rage	12	
3 rd Unstoppable Rage	16	
Primal Rage	8	
2 nd Primal Rage	12	
3 rd Primal Rage	16	
Requires 2 Rage		
Durable Rage	16	
Enduring Rage	12	
Total		

Rogue Skills		
	XP	
Pick Locks	16	
Advanced Pick Locks *Requires Pick Locks	8	
Arm/Disarm Trap	16	
Heightened Senses	8	
Trap Sense *Requires Arm/Disarm Traps	8	
Garrote	28	
Slip Bindings	12	
Track *Requires Heightened Senses	12	
XP Total		

Crafting							
Each level purchased grants player 3 Crafting Points (CP)							
	XP	Level	Total		CP	Level	Total CP
Smithing 1-20	5	x			3	x	
Artificing 1-20	5	x			3	x	
Rune Crafting 1-20	5	x			3	x	
XP Total							

Add any additional Crafting Points to your Crafting Points total on your Character Sheet.

Martial Skills

Martial Skills		
	XP	
Level 1 Weapon Focus	12	
Level 1 Weapon Proficiency *Requires Weapon Focus x3	12	
Level 1 Weapon Maneuver	10	
Level 1 Maneuver Mastery *Requires Level 1 Weapon Maneuver x4	10	
Level 2 Weapon Maneuver *Requires Level 1 Weapon Mastery	10	
Level 2 Maneuver Mastery *Requires Level 2 Weapon Maneuver x4	10	
Total		

Beginning Weapon Maneuver List			
Level One	#	Level Two	#
<i>Minor Critical Strike</i>		<i>Lesser Critical Strike</i>	
<i>Minor Vital Strike</i>		<i>Lesser Vital Strike</i>	
<i>Minor Quick Strike</i>		<i>Lesser Quick Strike</i>	
<i>Pinning Shot</i>		<i>Break Pin</i>	
<i>Lesser Shield Stance</i>		<i>Resist Daze</i>	
<i>Resist Slow</i>		<i>Lesser Intervene</i>	
<i>Resist Disarm</i>		<i>Defensive Stance</i>	
<i>Resist Pin</i>		<i>Stop Bleed</i>	
<i>Minor Intervene</i>		<i>Daze</i>	
<i>Disarm</i>		<i>Assault</i>	
<i>Double Strike</i>		<i>Trance</i>	
<i>Slow</i>		<i>Backstab</i>	
<i>Spell Parry</i>		<i>Resist Trance</i>	

Bard Skills		
Number of performance slots at higher levels must be less than previous level		
	XP	
<i>Performance Level 1</i>		
Performance Slot	11	
Performance Slot	10	
Performance Slot	9	
Performance Slot	8	
Performance Slot	7	
Performance Slot	6	
Performance Slot	6	
<i>Performance Level 2</i>		
Performance Slot	11	
Performance Slot	10	
Performance Slot	9	
Performance Slot	8	
Performance Slot	7	
Performance Slot	6	
<i>Performance Level 3</i>		
Performance Slot	11	
Performance Slot	10	
Performance Slot	9	
Performance Slot	8	
Performance Slot	7	
Performance Slot	6	
Total		

For each performance purchased, the next purchase will cost -1XP from the last purchase to a minimum cost of 6XP

Performances					
Level 1	#	Level 2	#	Level 3	#
Hasty Crafting		Thrifty Crafting		Efficient Crafting	
Armored Allies		Fearless Friends		Presto Refit	
Show of Stable Rest		Show of Stable Rest		Show of Esuna	
Indomitable Will		The Wary Bard		Taunting Words	
Universal Language		Celebratory Drinks		Attuned Spirit	
Unburden		Mages Friend		Calming Presence	
Heavy Limbs		Stupify			

Magic Skills

Magic Skills			
	XP	Level	Total
Mana Points 1-20	1	x	
Mana Points 21-30 *Requires 2 nd Level Spells	2	x	
Mana Points 31-40 *Requires 3 rd Level Spells	2	x	
Mana Points 41-50 *Requires 4 th Level Spells	4	x	
Mana Points 51-60 *Requires 5 th Level Spells	4	x	
Mana Points 61-70 *Requires 6 th Level Spells	4	x	
Mana Points 71+ *Requires 7 th Level Spells	5	x	
Total			

Add any additional Mana Purchased to you Mana total on your Character Sheet

Elemental Magic requires Wand and Element Attunement		
Requires 1+ Mana		
	XP	
Level 1 Air	10	
Level 1 Earth	10	
Level 1 Water	10	
Level 1 Fire	10	
Requires 20+ Mana and Level 1 of Element		
Level 2 Air	10	
Level 2 Earth	10	
Level 2 Water	10	
Level 2 Fire	10	
Requires 30+ Mana and Level 2 of Element		
Level 3 Air	10	
Level 3 Earth	10	
Level 3 Water	10	
Level 3 Fire	10	
Light/Dark Magic requires Read Magic and Wand		
Requires 1+ Mana		
Level 1 Light	10	
Level 1 Darkness	10	
Total		

Spells

Earth			
1st	#	2nd	#
Least Break Armor		Lesser Break Armor	
Detect Poison		Lesser Earthen Armor	
Woodland Tongue		Earthen Claws	
Surefooted		Earthen Shield	
		Lesser Boulder	

Air			
1st	#	2nd	#
Jolt of Lightning		Shock of Lightning	
Breathless		Lesser Electric Trap	
Resist Confinement		Parry of Wind	
Lesser Air Wall		Burst of Air	

Water			
1st	#	2nd	#
Least Cure wounds		Lesser Cure Wounds	
Purify Food/Drink		Lesser Ice Shard	
Detect Poison/Disease		Resist Fire	
Bolster		Pin	
		Endow	
		Mass Bolster	

Fire			
1st	#	2nd	#
Ray of Fire		Blast of Fire	
Cauterize		Fire Shield 1	
Fire weapon		Resist Fire	
Light			
Cremate			

Light	
1st	#
Least Healing Light	
Gentle Repose	
Light	
Lights Detection	

Darkness	
1st	#
Least Shadow Spike	
Free Undead	
Sacrifice	
Terrify	